



## ***New botnets trends and threats***

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# Agenda

- **Botnet 101**
- **Botnet challenges**
- **A Layered approach**
- **Control layer**
- **Communication Layer**
- **Infection Layer**
- **Features Layer**
- **Back to the right side**
- **Conclusion**

# Botnet 101

***“a collection of compromised machines running programs, usually referred to as worms, Trojan horses, or backdoors, under a common command and control infrastructure.”***

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# Botnet 101

**Botnets are an increasing threat:**

***The Dutch police found a 1.5 million node botnet***

***Telenor – Norwegian ISP – disbanded a 10,000 node botnet.***

**Bots usually have limited feature set:**

# Botnet 101

**Send e-mail to a list  
of addresses  
(SPAM)**

**SYN/ICMP/UDP/H  
TTP Flood**

**License key /  
cookie harvest**

**SOCKS4/HTTP/s  
proxy**

**TCP Port Redirect**

**Network sniffing**

# Botnet 101

- **Botnets can deploy several control channels, still IRC is currently the most commonly used**

**But IRC is not such a common protocol anymore...**

**At least not within corporate networks**

# Botnet challenges

- **IRC issues:**
  - **Easy to block**
  - **Easy to be monitored**

*Web would be an easy choice, however...*

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# Botnet challenges

- **Increasing number of organizations are deploying content based screening...  
*and it's easy to block....***
- **Second stage payload web sites are easy to track  
*and easy to shutdown!***
- **But what about the home users?**



# Botnet challenges

**The botnet MUST be able to infect new machines**

**Botnet MUST  
down**

**Botnets must be  
smart P2P  
applications!**

**stage**

**Botnet  
down**

**second stage**

**–The botnet MUST communicate and relay  
control messages to peer machines and be NAT  
trasversal capable**

# **Botnet challenges**

**"In the traditional botnet, if you cut off the head, you kill the beast.**

**We speculate that, as more command-and control servers get identified by ISPs, you will see more and more of these botnets go to peer-to-peer."**

***Dean Turner, senior manager  
of development for Symantec.***

# **A Layered approach**

**Or...**

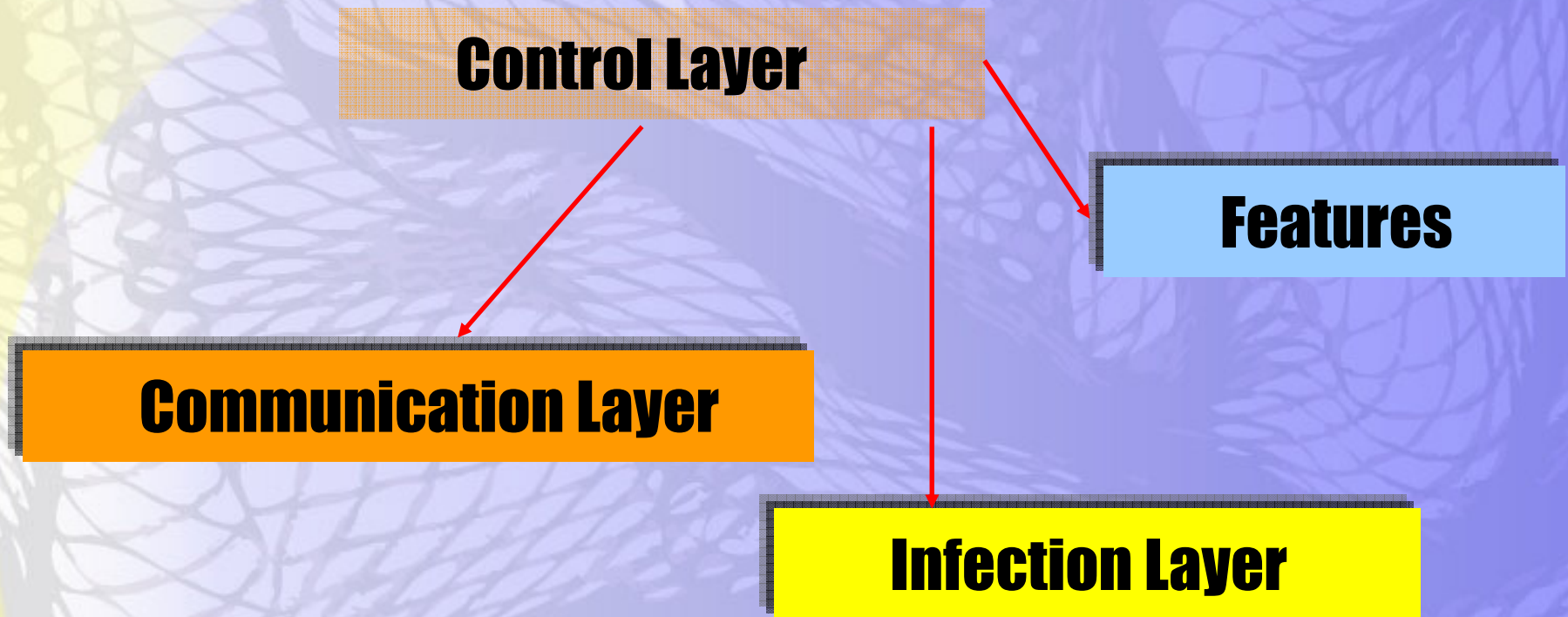
***“Hello, may I speak with the product manager?”***

# **A Layered approach**

**Why not build the bot in a way that:**

- You don't need to change the control logic when changing the communication protocol**
- You can work with new features as plugins**
- You can use different communication methods with the same basic code**
- You don't need to release a new version when adding a new exploit**
- You don't even need to code a new exploit!**

# A Layered approach



# A Layered approach

- **Why make it modular?**
  - **Possibility of infecting new machines without having to replace the whole bot – new exploit modules**
  - **Code re-use?**
  - **Lower cost of development?**



# **A Layered approach**

**What about a botnet that has the following features:**

- **XML based communication;**
- **Secure control using digital signatures;**
- **Channel independent;**
- **Plug-in capable;**

**And even...**

- **.NET ready!**

# Control Layer

- **Why an XML based control channel?**
  - **More or less easy to extend**
  - **Standard based**
  - **Amazing text based**
  - **Internet ready**
  - **Extremely pervasive**
  - **Easy to copy and paste on websites...**



# Control Layer

**A bot should be small and deploy a minimum features as more advanced features should be either download or uploaded.**

**New features could be easily added to the bot**

```
<command>  
  <jobid>123</jobid>  
  <feature id="module X">  
    module parameters here  
  </feature>  
</command>
```

# Control Layer

- **Payload can be even more flexible**
- **Bot can simply receive VBS or IronPython code on a signed XML message and run it.**

**Both languages offer easy access to the .NET Framework**

**Scriptable bots!**

# Control Layer

- **Why to use Digital signatures?**
  - **If we trust digital signatures to sign a dollar swap contracts, why shouldn't we digitally sign commands for a botnet?**
  - **Easy to implement, just think about XMLSIG...**
  - **May prevent botnet takeovers.**



# Signed XML Control

```
sign (  
  <command>  
    <job_id>123</job_id>  
    <feature id="sendmail">  
      To: alice @ dss.com  
      From: bob @ dss.com  
      Subject: I Love you  
    </feature>  
  </command>  
)
```



signed\_xml

```
validate_sig (  
  signed_xml  
)
```

signed\_xml

signed\_xml

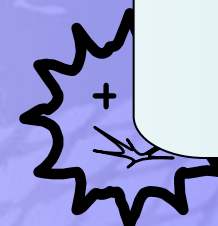
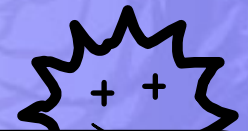
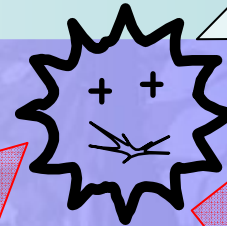
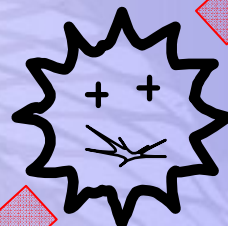
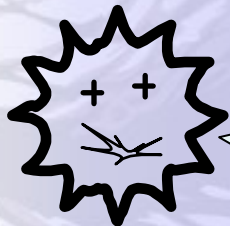
signed\_xml

signed\_xml

```
validate_sig (  
  signed_xml  
)
```

```
validate_sig (  
  signed_xml  
)
```

```
validate_sig (  
  signed_xml  
)
```



# Communication and Control

- **Why seek Channel independence?**

**Imagine a world were:**

- **A botnet can download a payload from a web site;**
- **Replicate the payload to another bot using different transports like:**

- **Skype**
- **SMB**
- **SMS**
- **SIP**
- **RFC1149**
- **...**

# Communication and Control

## Control:

- **OTP based herder search**
  - **Helps to re-establish contact between bot herder and unpaired bots.**
- **Digital Signatures**
  - **Allows bot to replicate botnet commands to peer bots securely**

## Communication:

- **Basic protocols covert channels**
  - **DNS, HTTP, 802.11**
- **P2P mechanism**
  - **Allows bot to communicate without herder intervention**

# OTP based herder search

- **The bot always need to know how to reach its master**
  - **Really?**
  - **Reverse Engineering vulnerable**
  - **Found the herder location, game over**
- **What if the bot doesn't know where the herder is, but knows how to search for it?**
- **They need a shared secret**
- **The shared secret can't be static**
- **Isn't it just like the password dilemma?**

# **OTP based herder search**

## **Solution: One Time Passwords**

- Bot and herder have the same seed**
- Both calculate a new OTP periodically**
- Herder publishes information for the bot together with the OTP string**
- Bot searches for the OTP string**
  - On Google**
  - On P2P networks**
  - On Social Network Websites**
  - Can search for a string posted by others? You can use it.**



# **OTP based herder search**

**Demo: Using Skype Profiles**

# Communication Layer

## A brief list of possible channels

**Skype**

**DNS**

**networks**

**SMS**

**Instant Messaging**

**Webmail**

**Search Engines**

# Communication layer - Skype

## Skype...

### Pros

- **Popular client**
- **P2P encrypted communication facilities**
- **NAT Friendly**
- **Firewall circumvention capabilities**
- **Easy to use API**
- **Profile Search capabilities**

### Cons

- **Has Security Mechanisms to prevent unauthorized access to Skype client**

# Infection Layer

## Why not embed something like MetaExploit to a bot?

- **Exploits being published by others, ready for plug into the bot**
- **The framework as part of the bot**
  - **Just one payload – The bot**
  - **N exploits – How many available in Metasploit today?**

# Features Layer

**DDoS, Spam,...**

**What else can a bot do?**

- **Criminals are making money by stealing users credentials for:**
  - **Auction sites**
  - **Online Banking**

**Source: Win32/Bancos – Malicious Software Encyclopedia**

**<http://www.microsoft.com/security/encyclopedia/details.aspx?name=Win32%2fBancos>**

# Features Layer

**Those guys are improving their defenses:**

- **Two-factor authentication**
  - **Tokens**
  - **OTP Cards / 'Bingo Cards' – Very popular among Brazilian Banks:**



# Features Layer

**What a bot can do when two-factor authentication is being used?**

- **Transaction tampering is easy and hasn't been done until now...**

# Features Layer

**Demo: Transaction Tampering on IE**



# Infection and feature nightmare

**Let's go again on a "what if" scenario...**

- **One of the downloadable features is the packer/crypter used to build the bot**
- **A new bot can:**
  - **Rebuild itself with a new packer/crypter**
  - **Start spreading itself with new exploits**
- **AV nightmare!**

# Is it real? Is it possible?

**Dr. Jose Nazario, from Arbor Networks, on Black Hat DC (3wks ago):**

- ***Growing numbers of HTTP, IM and other bots***
- **Ability of botnet herders is increasing**
  - **They will write their own communication protocols**
- **Last botnets studied show these trends are real**
  - **P2P is used by Storm Worm (01-2007)**
  - **HTTP is used by Korgo, Padobot, Bzub, Nuclear Grabber**
  - **Encryption – Nugache**
  - **Bots (Rbot, Sdbot, and Gaobot) compose three of the top five slots in terms of total number of removals (MSRT)**

# **Back to the right side**

**“If a bad guy can persuade you to run his program on your computer, it's not your computer anymore”**

**Social Engineering is a key factor and a trend in terms of malicious software**

# Back to the right side

**Now, more than ever, users should be prevented from running with administrative privileges – **User training and awareness is key****

**Outbound traffic monitoring is still one of the few ways to detect bots in your network**

**Network Behavior Analysis may indicate the use of Covert Channels**

# Conclusion

- **Botnets are growing and evolving fast but there are some things we can expect**
  - **They will be easily extended and upgraded**
  - **They will traverse multiple types of network and protocols**
  - **Their master will not be easily found since not even the bot knows where to find him**
  - **They won't be easily hijacked as they only accept digitally signed commands**
  - **They will be able to directly change transactions made by users on websites and on-line banks, without needing to steal credentials**
  - **They will use as communication vectors protocols that can't be easily blocked without causing harm, like DNS and HTTP**

# Thanks

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**Cabral, for doing nothing**

**Ddos crew, for doing**

**And a special thanks to Paulo T.**

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