Clear Hat Consulting, Inc.

### A New Breed of Malware

#### The SMM Rootkit

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### **OS Dependent Rootkits**

- Make changes to the host OS
- Hooking
  - Hacker Defender, NTRootkit
- Direct Kernel Object Manipulation (DKOM)
  - FU Rootkit
- Memory Subversion
  - Shadow Walker Rootkit

### **OS Dependent Rootkits Detection**

- Changes to host OS can be detected
  - VICE detects hooking behavior
  - System Virginity Verifier in memory integrity checker
  - Rootkit Revealer cross view detection

### **OS Independent Rootkits**

- Hardware Virtualization Rootkits
  - Bluepill (AMD) Joanna Rutkowska
  - Vitriol (Intel) Dino A. Dai Zovi
- BIOS Rootkits
  - Proof of concept ACPI BIOS Rootkit John Heasman
- SMM Rootkits

### **OS Independent Rootkits Detection**

- OS Independent Rootkits Detection
  - No changes to host OS Detection Methods are usually indirect
- Hardware Virtualization Rootkits
  - Direct Timing Read time stamp counter before and after VM Exit event
  - Indirect Timing Cache / TLB discrepancies
  - Memory Footprint If not using memory virtualization
- BIOS Rootkits
  - Prevent BIOS reflashing
  - Require signed BIOS

### System Management Mode (SMM)

- One of 4 Intel Processor Modes
  - Real, V8086, Protected, SMM
- Useage Low level Hardware Control
  - Power management
  - Thermal Regulation
  - Legacy Device Support (USB vs. PS2 Keyboard)
- Environment Similar to "Unreal" Mode
  - Default 16 bit (can access 32 bit flat address space w/ override prefixes)
  - No paging
  - Non preemptible

### Why is SMM attractive to rootkits?

- Isolated memory space and execution environment that can be made invisible to code executing in other processor modes (i.e. Windows Protected Mode)
- No concept of "protection"
  - Can access all of physical memory
  - Can execute all instructions, including privileged instructions
- Chipset level control over peripheral hardware
  - Intercept interrupts without changing processor data structures like the IDT
  - Communicate directly with hardware on the PCI bus

### Exploiting SMM- Related Work

- Duflot first discussed the idea of SMM based malware
  - Demonstrated using SMM to escalate privilege on OpenBSD systems
  - New SMM handler modified variable that determined current privilege level to escalate privilege
- BSDaemon, coideloko and D0nand0n phrack 65 article "Using SMM for 'Other Purposes' "
  - More details on SMM workings and thoughts about how to create stable SMM code

### SMM Rootkits?

- Previous work was not a "rootkit"
  - One of the more interesting aspects of SMM code is its ability to exert unrestricted & unmonitored control over peripheral hardware
  - We build on previous work to develop an SMM handler with more "rootkit like" functionality.
    - Invisible Keylogging
    - Ability to invisibly send logged packets over network to remote host from inside SMM

### SMRAM

- The System Management Mode memory space
  - Contains the CPU state at point of entry into SMM
  - SMM handler Code
  - SMM handler Stack & Data
- Location
  - Compatible (default) 0xA0000-0xBFFFF
  - HSEG or TSEG
    - Provide larger, write-back cacheable SMM memory space
  - An internal processor register called SMBASE holds the physical address of the beginning of the SMRAM space

### **SMRAM Location & Layout**

Location & Layout of compatible SMRAM region on 32 bit systems



### SMM State Save Map

#### Table 24-1. SMRAM State Save Map

Offset (Added to SMBASE + 8000H)	Register	Writable?
7FFCH	CRO	No
7FF8H	CR3	No
7FF4H	EFLAGS	Yes
7FF0H	EIP	Yes
7FECH	EDI	Yes
7FE8H	ESI	Yes
7FE4H	EBP	Yes
7FE0H	ESP	Yes

Offset	Register	Writable?	
(Added to SMBASE + 8000H)	ing one in		
7FDCH	EBX	Yes	
7FD8H	EDX	Yes	
7FD4H	ECX	Yes	
7FD0H	EAX	Yes	
7FCCH	DR6	No	
7FC8H	DR7	No	
7FC4H	TR <sup>1</sup>	No	
7FC0H	Reserved	No	
7FBCH	GS <sup>1</sup>	No	
7FB8H	FS <sup>1</sup>	No	
7FB4H	$DS^1$	No	
7FB0H	SS1	No	
7FACH	CS <sup>1</sup>	No	
7FA8H	ES <sup>1</sup>	No	
7FA4H	I/O State Field, see Section 24.7	No	
7FA0H	I/O Memory Address Field, see Section 24.7	No	
7F9FH-7F03H	Reserved	No	
7F02H	Auto HALT Restart Field (Word)	Yes	
7F00H	I/O Instruction Restart Field (Word)	Yes	
7EFCH	SMM Revision Identifier Field (Doubleword)	No	
7EF8H	SMBASE Field (Doubleword)	Yes	
7EF7H - 7E00H	Reserved	No	

### **SMRAM** Isolation

- SMRAM isolation is enforced by the MCH
- Non SMM accesses are re-routed to VGA frame buffer region when D\_LCK bit in the chipset SRAMC control register is set



## Entering / Exiting SMM

- SMM is entered in response to an System Management Mode Interrupt (SMI)
- On an SMI
  - Processor state is saved to SMRAM space
  - Control is transferred to SMM handler entry point (SMBASE + 0x8000)
  - Handler returns control by executing a RSM instruction

### Implementation

- Rootkit Installation
- A Chipset Level Keylogger
- A Chipset Level Network Backdoor

### **Rootkit Installation**

- Overview PCI Configuration Space
- Unlocking / Locking SMM
- Opening SMRAM for Writing
- Writing in a new SMM handler

### **PCI Configuration Space**

- 2 Registers used to access chipset registers in the PCI configuration Space
- PCI Configuration Address Register
  Located on port 0xCF8

Enable	Res.	Bus #	Device #	Function #	Register #	Res.

PCI Configuration Data Register
– Located on port 0xCFC



- Used to control visibility and accessibility of SMRAM space
- Layout and location are chipset specific
  - Seems to be located at offset 0x9D in the PCI configuration space on a lot of systems (but not all)
- SRAMC register is read and written via the PCI configuration space address & data registers

Res. D_	OPEN D_C	LS D_LCI	K GLOBAL SMRAME	0	1	0
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### **Opening SMRAM for writing**

- D\_OPEN controls weather or not SMRAM is visible from non SMM processor modes
- If D\_OPEN is set, SMM is readable / writable outside SMM
- If D\_OPEN is clear, MCH reroutes accesses to frame buffer
- Rootkit must set the D\_OPEN bit to install new handler



### Locking & Unlocking SMRAM

- Ability to set D\_OPEN (and other bits in SMRAM register) depends on D\_LCK
- If D\_LCK is set, the SMRAM control register becomes read-only and D\_OPEN is automatically cleared
- Only documented way to clear D\_LCK is via a reset



### **Rootkit Installation Summary**

- Installing a SMM rootkit involves replacing or "hooking" the existing SMM handler
  - Make SMRAM visible from protected mode by setting the D\_OPEN bit in the SMRAM register
  - Copy rootkit handler code into the handler portion of SMRAM (default is SMBASE + 0x8000)
  - Clear the D\_OPEN bit and set D\_LCK so that detection software can't scan SMM and find the rootkit code

### Caveats

- Simple in theory, but some complicating factors...
  - Overwriting the handler may cause system instability (especially on laptops)
  - Need to "hook" original handler
    - May be difficult to find space to store the new handler in an automated way and guarantee stability

## Chipset Level Keylogger

#### • 3 Challeneges

- We must be able to intercept the keyboard interrupt from within SMM
- 2. We must be able to sniff keystrokes from keyboard's internal buffer
- 3. We must be able to forward the keyboard interrupt to the CPU so the keyboard continues to work normally

### Intercepting the Keyboard Interrupt

- Need to understand APIC architecture
- 2 Components
  - I/O APIC
  - Local APIC

### I/O APIC

### I/O APIC

- located on motherboard
- 1 I/O APIC for each peripheral bus
- Primary job is to route interrupts from peripheral buses to one ore more Local APICs

### Local APIC

- Local APIC (LAPIC)
  - Integrated into CPU
  - 1 LAPIC per CPU
  - Receives and manages external interrupts from the I/O APIC and sends them to the processor
  - Processor looks up handler for interrupt in the IDT and calls it

### Intercepting the Keyboard Interrupt

- Normal rootkits intercept interrupts by replacing the handler in the IDT
- Looking for abnormal pointers (e.g. pointing outside the OS) is one heuristic method of rootkit detection
- SMM rootkits can't (and do not need) to make any changes to the IDT
- We can intercept interrupts much earlier at the I/O APIC level...

### The Redirection Table

- I/O APIC defines Redirection Table for routing peripheral hardware interrupts
- Contains a dedicated entry for each interrupt pin
- Can be used to specify destination, vector, and delivery mode
- Most interrupts use the Fixed delivery mode
- We change the delivery mode for the keyboard IRQ from fixed to SMI
  - Causes the keyboard to generate SMI in response to keyboard interrupts which we can catch in our rootkit SMM handler
  - Keystrokes are then extracted from the keyboard data buffer

### Forwarding the keystrokes

- After extracting the keyboard data, we need to deliver the interrupt to the CPU so the OS can handle it normally
- Use Local APIC's ability to issue interprocessor interrupts
  - LAPIC defines an Interrupt Command Register (ICR)
  - When the lower 4 bytes of the ICR are written the LAPIC generates an IPI and sends it out over the system bus
  - We can re-issue the keyboard interrupt with a destination of self and fixed delivery mode by writing to ICR

### **Interrupt Redirection**



### **Network Backdoor**

- Surprisingly easy... We just need to write to a few registers on the network card (also located in the PCI configuration space)
- Developed for Intel 8255X Chipset
  - Tested on Intel Pro 100B and Intel Pro 100S cards
  - Lots of other cards compatible with the 8255X chipset
  - Open documentation for Intel 8255X chipset
- See our "Deeper Door" talk / slides for details

### Data Exfiltration – Sending data out

- 1. Build the data packet
- 2. Build A Transmit Command Block (TCB)
- 3. Check that the LAN Controller is idle
- 4. Transmit Command Block into System Control Block
- 5. Write CU\_start into the System Control Block to initiate packet transmission



### VMM vs. SMM Rootkits

- Virtualization Rootkits
  - Need Intel or AMD hardware support ( >2006 systems)
  - Operating Environment 32 bit protected mode w/ paging
  - OS Independent YES
  - Able to hide memory footprint YES, with memory virtualization
    - Control CPU (processor interrupts, debug and control register accesses, privileged instructions)
    - SMM Rootkits
- SMM Rootkits
  - Must have SMRAM unlocked ( < 2005 systems appear vulnerable)</li>
    - Operating Environment 16 bit unreal mode w/o paging
    - OS Independent YES
    - Able to hide memory footprint YES, by default
    - Control Chipset (IRQ's including keyboard, mouse, NIC, USB, Disk)

### Limitations

- D\_LCK
- Chipset and hardware dependent implementation
  - Best suited to a highly advanced, targeted attack where the attacker has some knowledge of his / her adversary's hardware
- Handler has to be written in ASM
  - No OS driver or debugging support
  - Unable to survive reboot

## Defense (1)

- What about TLB / Cache discrepancies?
  - Proposed detection for VMM rootkits
  - Not as useful for SMM rootkits
    - Paging is not enabled
    - Default SMM memory space is non cachable
- What about moving detection off the CPU to another device with access to physical memory?
  - MCH arbitrates all external device communication to and from physical memory
  - SMM (when locked) remains inaccessible to any devices residing on the system bus

### Defense (2)

- What about timing abnormalities?
  - Maybe useful The time stamp counter does appear to be updated during a SMI
  - Likely is possible for a SMM rootkit to cheat in a similar manner to VMM Rootkits
- What about changes to the I/O Redirection Table
  - Good idea to check chipset structures like the Redirection table for suspicious changes
  - Still, a keyboard interrupt that has been routed to SMI is probably insufficient to suggest compromise
    - Keyboard Interrupt to SMI routing is used legitimately to provide legacy keyboard and mouse support for USB devices

### Defense (3)

- Duflot's recommendation that D\_LCK be set in the BIOS still remains the best method to ensure an SMM rootkit can't be easily installed
  - Many newer systems have locked this bit
  - Many older systems remain unlocked. A lot of these systems don't support Virtualization. On these systems, an SMM rootkit might be a viable option.
  - Of course, we can always reflash the BIOS or the boot rom for an installed peripheral PCI card, but this is a lot more complex and makes the implementation even more hardware dependent

# DEMO

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